

Unit 4 Title	Estimated Time Frame
Pythagorean Theorem and Volume	Approximately 35 days
<b>Big Idea (s)</b>	
Understand and apply the Pythagorean Theorem. Solve real-world mathematical problems involving the volume of cylinders, cones, and spheres.	
<b>Essential Question(s)</b>	
How can you use the Pythagorean Theorem to solve real-world problems? How are the formulas for cylinder, cone, and sphere volume related?	
<b>Standards for Mathematical Practice (MP.)</b> - The practice standards in bold describe expertise to be intentionally developed in this unit.	<b>Kentucky Interdisciplinary Literacy Practices (KILP.)</b> - The practice standards in bold describe expertise to be intentionally developed in Mathematics.
<b>MP.1. Make sense of problems and persevere in solving them.</b> <b>MP.2. Reason abstractly and quantitatively.</b> <b>MP.3. Construct viable arguments and critique the reasoning of others.</b> <b>MP.4. Model with mathematics.</b> <b>MP.5. Use appropriate tools strategically.</b> <b>MP.6. Attend to precision.</b> <b>MP.7. Look for and make use of structure.</b> <b>MP.8. Look for and express regularity in repeated reasoning.</b>	KILP.1 Recognize that text is anything that communicates a message. KILP.2 Employ, develop, and refine schema to understand and create text. KILP.3 View literacy experiences as transactional, interdisciplinary and transformational. KILP.4 Utilize receptive & expressive language arts to better understand self, others, and the world. KILP.5 Apply strategic practices, with scaffolding & then independently, to approach new literacy tasks. <b>KILP.6 Collaborate with others to create new meaning.</b> <b>KILP.7 Utilize digital resources to learn and share with others.</b> <b>KILP.8 Engage in specialized, discipline specific literacy practices.</b> <b>KILP.9 Apply high level cognitive processes to think deeply and critically about text.</b> 10. Develop a literacy identity that promotes lifelong learning.
<b>Common Preconceptions/Misconceptions</b>	
Pythagorean Theorem- confusing a,b, and c (hypotenuse is always opposite the right triangle) and use on right triangles only Distance of a line: finding the length of the lengths within the given scale on a graph Volume- Format of correct answer (in terms of pi, correct units, correct rounding); Identifying radius when given diameter, exponents in the formula	

KAS Standards	Prerequisite Skill, Considerations, and Coherence	Samples of Learning Intentions and Success Criteria
<b>Cluster: Understand and apply the Pythagorean Theorem.</b>		
<p><b><a href="#">KY.8.G.6</a></b> Explain a proof of the Pythagorean Theorem and its converse.</p> <p><input type="checkbox"/> Conceptual   <input type="checkbox"/> Procedural   <input type="checkbox"/> Application</p> <p><b>MP.3, MP.7, KILP.1, KILP.2, KILP.8</b></p>	<p><b>Considerations:</b> Students verify, using a model, that the sum of the squares of the legs is equal to the square of the hypotenuse in a right triangle. Students understand if the sum of the squares of the two smaller legs is equal to the square of the third leg, then the triangle is a right triangle.</p> <p>Coherence KY.7.G.6→KY.8.G.6→KY.HS.G.11</p>	<p>We are learning to understand the Pythagorean Theorem</p> <ul style="list-style-type: none"> <li>I can describe the Pythagorean Theorem.</li> <li>I can verify, using a model, that the sum of the squares of the legs is equal to the square of the hypotenuse in a right triangle.</li> <li>I can use the converse of the Pythagorean Theorem to verify right triangles.</li> </ul>
<p><b><a href="#">KY.8.G.7</a></b> Apply the Pythagorean Theorem to determine unknown side lengths in right triangles in real-world and mathematical problems in two and three dimensions.</p> <p><input type="checkbox"/> Conceptual   <input type="checkbox"/> Procedural   <input type="checkbox"/> Application</p> <p><b>MP.1, MP.2, MP.4, KILP.3, KILP.9</b></p>	<p><b>Considerations:</b> Students apply the Pythagorean Theorem to real-world mathematical problems. For example, finding the width of a television given the length and diagonal distance (two-dimensional) and the distance from the top left rear corner of a prism to the bottom right front corner of the prism (three-dimensional).</p> <p>Coherence KY.8.G.7→KY.HS.G.12</p>	<p>We are learning to apply my knowledge of the Pythagorean Theorem to solve real-world problems.</p> <ul style="list-style-type: none"> <li>I can use the Pythagorean Theorem to find an unknown side length (leg or hypotenuse) of a right triangle in two dimensions.</li> <li>I can use the Pythagorean Theorem to find an unknown side length (leg or hypotenuse) in three dimensions.</li> <li>I can use the Pythagorean Theorem to solve real-world problems.</li> </ul>
<p><b><a href="#">KY.8.G.8</a></b> Apply the Pythagorean Theorem to find the distance between two points in a coordinate system.</p> <p><input type="checkbox"/> Conceptual   <input type="checkbox"/> Procedural   <input type="checkbox"/> Application</p> <p><b>MP.5, MP.6, KILP.2, KILP.8</b></p>	<p><b>Considerations:</b> Students calculate distances on the coordinate plane between two non-vertical or non-horizontal points by applying the Pythagorean Theorem. Students calculate distances between two non-vertical or non-horizontal points not given on a coordinate plane by applying the Pythagorean Theorem to absolute horizontal and vertical distances the student calculates.</p> <p>Coherence KY.8.G.8→KY.HS.G.21</p>	<p>We are learning to apply the Pythagorean Theorem to find distances on a coordinate plane.</p> <ul style="list-style-type: none"> <li>I can plot points on a coordinate plane to form a right triangle.</li> <li>I can determine the lengths of the legs of the triangle.</li> <li>I can use the Pythagorean Theorem to determine the triangle's hypotenuse, which is the distance between the two original points.</li> </ul>

**Cluster: Solve real-world and mathematical problems involving volume of cylinders, cones and spheres.**

**KY.8.G.9** Apply the formulas for the volumes and surface areas of cones, cylinders, and spheres and use them to solve real-world and mathematical problems.

Conceptual  Procedural  Application

**MP.1, MP.7, MP.8, KILP.3, KILP.5, KILP.9**

Formulas from Test Nav KY Practice Tests

Figure	Volume	Surface Area
Cone	$V = \frac{1}{3}\pi r^2 h$	$SA = \pi r (r + \sqrt{r^2 + h^2})$
Cylinder	$V = \pi r^2 h$	$SA = 2\pi r h + 2\pi r^2$
Sphere	$V = \frac{4}{3}\pi r^3$	$SA = 4\pi r^2$

Coherence KY.7.G.4 → KY.8.G.9 → KY.HS.G.25

We are learning how to find the volume of three-dimensional figures to solve mathematical and real-life problems.

- I can use the formula for the volume of cylinder  $V = \pi r^2 h$  to solve problems.
- I can use the formula for the volume of a cone  $V = \frac{1}{3} \pi r^2 h$  to solve problems.
- I can use the formula for the volume of a sphere  $V = \frac{4}{3} \pi r^3$  to solve problems.
- I can use the formulas for surface area of cones, cylinders, and spheres to solve problems.

### Essential Vocabulary

**area** - interior space of a two-dimensional object

**cone** - a solid or hollow object which tapers from a circular or roughly circular base to a point

**converse** - The interchanging of the "if" and "then" parts of a conditional statement.

**cylinder** - a solid or hollow object having the shape of a cylinder

**diameter** - distance from one point, across the circle, through the center

**height** - vertical distance from the top to the base

**pi** - mathematical constant with an approximation of 3.14

**Pythagorean Theorem** - "The theorem that relates the three sides of a right triangle:  $a^2 + b^2 = c^2$ ".

**radius** - the distance from the edge of a circle to the center

**right triangle** - A triangle in which one angle is a right angle. The relation between the sides and angles of a right triangle is the basis for trigonometry.

**sphere** - a round, solid figure with every point equidistant from its center

**volume** - the space occupied within the boundaries of a three-dimensional figure

### Benchmark Assessment

**Resources****Standard Resource Pages Hyperlinked to Each Standard**[enVision Crosswalk Unit 4](#)[enVision Language Support Handbook](#)[Three Reads Routine](#)[Notice and Wonder Routine](#)[MILC Resources](#)

\*Disclaimer: Success Criteria is the evidence students must produce to demonstrate learning. This example is not comprehensive.

\*\* Mathematical Practices (A.MP.1- 8) should be evidenced throughout each unit, depending on the explored tasks.